STUDENT PACKAGES

Option One:

Walking Tour or Hands-On Program Cost: \$100 per class Duration: 45 minutes - 1.15 hours

Option Two: Walking Tour & Hands-On Program Combo Cost: \$150 per class Duration: 2 - 2.25 hours

The Garden can accommodate up to 4 classes per morning. Please contact the Education Department to inquire about afternoon and weekend availability.

Hey chaperones!

Pay in advance and recieve a \$5.00 discount on admission.



Experience the Garden in a new way as you explore the eleven topiaries throughout the Garden until December 31, 2022. This exhibit was presented by United Way of Cumberland County Youth Growth Stock Trust, Relyus Direct Mail Solutions, and several private donors. But wait! There's more! Field trip kits are available for students and teachers to experience the Garden on their own. Kits are free to check out with the purchase of a combination Tour & Hands-On Class Field Trip. All kits must be requested in advance.



Cape Fear Botanical Garden 536 N. Eastern Blvd. Fayetteville, NC 28301 For more information contact: Barbara Goldentyer, Education Manager bgoldentyer@capefearbg.org



capefearbg.org

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CAPE FEAR BOTANICAL GARDEN

FIELD TRIP GUIDE



EXPLORE & LEARN

All tours & programs meet grade level NC science standards.

Walking Tours

Nature Discovery Hike Ages: All

The Garden teems with fascinating plants, animals and their signs. See highlights of the Garden and let the children's keen sense of discovery direct what we learn.

Forest Exploration Ages: 1st & 3rd grade

An elementary level forest walk on flat terrain. Observe plants, animal signs, habitats, and the Cross Creek. Discuss how animals depend upon nature: the forests, rivers, and creeks.

Flower Investigation Ages: 1st, 3rd, & 6th grade

What are the different parts of a flower and how are they used in pollination to create new ones? Discover more during this hike.

Heritage Farm Tour Ages: 3rd, 4th, & 5th grade

Explore life on a NC farm at the turn of the 20th century. This tour includes a look at four historical buildings and the vegetable and herb gardens.



PROGRAMS

Texture Hunt Ages: Pre-K & K

Children will use their five senses, especially touch, to explore the Garden. They will learn vocabulary and find natural objects of various textures to create a craft.

Vermicomposting Ages: 1st, 2nd & 3rd grade

Discuss where worms live, their adaptions and how they are used to "vermicompost". Children will explore a worm compost bin for live creatures.

Insect Adaptations Ages: 2nd, 4th & 5th grade

Insects can be founds in all different types of habitats, but how do they survive? Learn about the different characteristics that help insects survive through hands on activities. You will even get a close up with the insects too.

Pond Study Ages: 2nd & 5th grade

Be prepared to get your hands muddy as we explore the pond in search of tadpoles, fish, and dragonfly nymphs! For the health of our pond critters, we can only accomodate two classes per day for this catch and release activity..

Plants & Photosynthesis Ages: 3rd, 5th & 6th grade

Engage in a variety of activities to understand the processes by which plants use sunlight, water, and carbon dioxide to create oxygen and sugars.

$PROGRAMS {\it continued}$

Ecosystems Ages: 5th & 6th grade

Understand how biotic and abiotic factors play an important role in a variety of ecosystems. Discuss the food web and use hands-on activities to learn how everything is connected.

Reptiles

Ages: K, 1st, 2nd, 4th & 5th grade

Discover the diversity of reptile characteristics. Then, meet some real live reptiles! For the health of our resident reptiles, we can only accomodate two classes per day for this topic.

Soil Scientists Ages: 1st & 3rd grade

Explore sand, humus and clay by getting your hands good and soil-y! Become a junior soil scientist by using tools to sample soils.

Seeds and Sprouts Ages: 1st & 3rd grade

See what is inside a seed, learn how they grow and how they travel. Plant your own seed to take home.

